### Discussion of

"Quality Predictability and the Welfare Benefits from New Products: Evidence from the Digitization of Recorded Music"

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### Long tail in consumption

### **Extant products**



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Long tail in consumption: brick-and-mortar

# **Extant products**



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### Long tail in consumption: online

# **Extant products**



Long tail in consumption: How do we measure it?

• Estimate demand, e.g.  $x(p, y) = Ap^{\alpha}y^{\delta}$ 

Compute compensating variation (CV):

$$CV = e(p_{e0}, p_{n0}, u_1) - e(p_{e1}, p_{n1}, u_1)$$

Simpler if we can assume no effect on prices

### Long tail in production

### **Potential products**



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Long tail in production: pre-digitization

# **Potential products**



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Long tail in production: post-digitization

# **Potential products**



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#### Long tail in production: How do we measure it?

• Estimate demand:  $u_{ij} = \delta_{jc} + \zeta_i + (1 - \sigma)\varepsilon_{ij}$ 

#### Estimate supply

- Model of entry: Sequential, with fixed cost
- Model of quality forecast:  $\delta_{ja} = \gamma_0 + \gamma_1 Z_a + \mu_{ja}$
- How large are the gains? It depends:
  - Perfect Foresight (PF)  $\approx$  Long tail in consumption
  - No predictability (NP) >> Long tail in consumption

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Imperfect Prediction (IP)

• Estimated gains: 
$$\Delta CS = \frac{CS_{post}^{IP} - CS_{pre}^{IP}}{CS_{post}^{PF} - CS_{pre}^{PF}}$$

#### Strengths

Compelling and relevant question

- Sensible approach
- Careful implementation
- "Right" welfare measure

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#### Comment 1: Prediction stage

► This has direct impact on △CS

- Current approach:  $\nu = \delta_{ja} \widehat{\delta_{ja}}$ 
  - How does v look like?
  - Shape of the distribution may matter more than R<sup>2</sup>
- Possible alternatives
  - 1. Prediction based on song characteristics:  $\delta_{iag} = \gamma_0 + \gamma_1 Z_a + \gamma_2 Z_a + \mu_{iag}$
  - 2. Calibrate the noise:  $\delta_j = E(\delta_j) + \nu_j$ ,  $\nu \sim G(0, \sigma_{\nu})$ 
    - BoxOfficeMojo releases forecasts on movies

### Comment 2: "Nobody knows anything"

- If predicting is hard, model suggests increase of sleeper hits post-digitization
- Yet success seems to concentrate on items "born to be hits"

The same team writes songs for Rihanna, Britney Spears, Katy Perry, Miley Cyrus, etc.

Fifty top-40 hits in the past ten years



Box office is dominated by like-themed movies (e.g. comic book heroes) and sequels



#### Comment 3: Are X's exogenous?

Implicit assumption: "artists write the music they write"

But artists (and labels) may be looking a step ahead

- This affects demand estimates and CS calculations
  - Ackerberg, Crawford and Hahn (WP 2011)
  - Crawford, Shcherbakov and Shum (WP 2014)

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### Comment 4: The role of crowdfunding

- Digital platforms now allow consumers to fund artists
- This may be a way to resolve uncertainty

Ex-ante rank w/o crowdfunding δ  $E(\delta_{E})$  $E(\delta_{4}) = E(\delta_{2})$ E(δ,) E(δ<sub>2</sub>) Ex-ante rank with crowdfunding → δ E(δ,)  $E(\delta_{2}) E(\delta_{2}) = E(\delta_{2})$ E(δ,) Actual quality δ δ δ  $\delta_{2}$  $\delta_4$ δ

Distortions from selection in participation to crowfunding